Discrete-Time System Functions

Example

• Block diagram representation of

$$y[n] = a_1y[n-1] + a_2y[n-2] + b_0x[n]$$



Block Diagram Representation

- LTI systems with rational system function can be represented as constantcoefficient difference equation
- The implementation of difference equations requires delayed values of the
 - input
 - output
 - intermediate results
- The requirement of delayed elements implies need for storage
- We also need means of
 - addition
 - multiplication



Direct Form I

• General form of difference equation

$$\sum_{k=0}^{N} \hat{a}_{k}^{} y[n-k] = \sum_{k=0}^{M} \hat{b}_{k}^{} x[n-k]$$

• Alternative equivalent form

$$y[n] - \sum_{k=1}^{N} a_{k}y[n-k] = \sum_{k=0}^{M} b_{k}x[n-k]$$



Direct Form I

• Transfer function can be written as

$$H(z) = \frac{\sum_{k=0}^{N} b_k z^{-k}}{1 - \sum_{k=1}^{N} a_k z^{-k}}$$

• Direct Form I Represents

$$\begin{split} H(z) &= H_{2}(z)H_{1}(z) = \begin{pmatrix} \frac{1}{1 - \sum_{k=1}^{N} a_{k} z^{-k}} \end{pmatrix} \left(\sum_{k=0}^{M} b_{k} z^{-k} \right) \\ V(z) &= H_{1}(z)X(z) = \begin{pmatrix} \sum_{k=0}^{M} b_{k} z^{-k} \end{pmatrix} X(z) \\ Y(z) &= H_{2}(z)V(z) = \begin{pmatrix} \frac{1}{1 - \sum_{k=1}^{N} a_{k} z^{-k}} \end{pmatrix} V(z) \end{split}$$

Alternative Representation

• Replace order of cascade LTI systems

$$\begin{split} H(z) &= H_{1}(z)H_{2}(z) = \left(\sum_{k=0}^{M} b_{k} z^{-k}\right) \left(\frac{1}{1 - \sum_{k=1}^{N} a_{k} z^{-k}}\right) \\ W(z) &= H_{2}(z)X(z) = \left(\frac{1}{1 - \sum_{k=1}^{N} a_{k} z^{-k}}\right) X(z) \\ Y(z) &= H_{1}(z)W(z) = \left(\sum_{k=0}^{M} b_{k} z^{-k}\right) W(z) \end{split}$$

Alternative Block Diagram

• We can change the order of the cascade systems

$$w[n] = \sum_{k=1}^{N} a_{k}w[n-k] + x[n]$$

$$y[n] = \sum_{k=0}^{M} b_{k}w[n-k]$$

$$(n) = \sum_{k=0}^{M} b_{k}w[n-k]$$

Direct Form II

- No need to store the same data twice in previous system
- So we can collapse the delay elements into one chain
- This is called Direct Form II or the Canonical Form
- Theoretically no difference between Direct Form I and II
- Implementation wise
 - Less memory in Direct II
 - Difference when using finite-precision arithmetic

